

Sequence Document
“All Wound Up” by Matthew Hinsley

“All Wound Up” is a lively piece by Matthew Hinsley that utilizes numerous extended techniques on the guitar while focusing on early development of *im* alternation. All parts in “All Wound Up” are Level 3 and all parts play a melodic segment at some point. There is percussion and long glissando sliding used frequently throughout the piece and the students typically enjoy the departure. Approach this piece from measure 11 part two. Teach all students this reoccurring theme and then move on to the beginning percussion. This is a fantastic piece to learn alternation because there is very little string crossing involved and a lot of repetition.

All Wound Up

Matthew Hinsley

Quick Groove ♩ = 116

Tap on side of guitar with right hand fingernails

Guitar 1
Level 3

mp

mf

Tap bridge with pads of left hand fingers

string ⑥
fret 12

mf gliss.

Gtr. 1

mp

Gtr. 2

Gtr. 3

⑥ 0

Gtr. 1

Gtr. 2

Gtr. 3

string ⑥
fret 12

gliss.

All Wound Up

2



15

Gtr. 1

f *mp*

Gtr. 2

f *mp*

Gtr. 3

f *mp*

19

Gtr. 1

f *mp*

Gtr. 2

f *mp*

Gtr. 3

⑤₀ *f* *mp*

23

Gtr. 1

f *mp*

Gtr. 2

f *mp*

Gtr. 3

⑥
0

f *mp*

All Wound Up

3

27 *To Coda*

Gtr. 1 *f* *ff*

Gtr. 2 *f* *ff* *gliss.*

Gtr. 3 *f* *ff* *gliss.*

string ⑤
fret 2

31 *rit.*

Gtr. 1

Gtr. 2

Gtr. 3

34 **Slower ♩ = 84**

Gtr. 1 *p*

Gtr. 2 *p*

Gtr. 3 *mf* *gliss.*

i m i m i
0 4 2 0 0

All Wound Up

4

39

Gtr. 1

Gtr. 2

Gtr. 3

pp

pp

44

accel. poco a poco

Gtr. 1

Gtr. 2

Gtr. 3

p

mp

p

mp

mf

mp

49

D.S. al Coda

Gtr. 1

Gtr. 2

Gtr. 3

mf

mf

mf

51

molto rit.

Coda

Gtr. 1

Gtr. 2

Gtr. 3

f

f

f

gliss.

gliss.

gliss.

All Wound Up

Guitar 1
Level 3

Matthew Hinsley

Quick Groove ♩ = 116

Tap on side of guitar with right hand fingernails

The score is written for guitar in treble clef with a key signature of one sharp (F#) and a common time signature (C). It consists of six staves of music. The first staff begins with a tempo marking of 116 beats per minute and a performance instruction to tap on the side of the guitar with the right hand fingernails. The music features a series of eighth notes with 'x' marks above them, indicating tapping. The second staff includes fingerings (i, m, i, m) and fret numbers (0, 4, 2, 0) for the first four notes, followed by a four-measure rest. The third staff starts with a repeat sign and a forte (f) dynamic, then transitions to mezzo-forte (mp). The fourth staff begins at measure 19 with a forte (f) dynamic and mezzo-forte (mp) markings. The fifth staff begins at measure 23 with a forte (f) dynamic and mezzo-forte (mp) markings. The sixth staff begins at measure 27 with a forte (f) dynamic and fortissimo (ff) marking, ending with a 'To Coda' instruction and a double bar line with repeat dots.

mp *mf* *mp* *f* *mp* *f* *ff*

To Coda

All Wound Up

31 *rit.* **Slower** ♩ = 84

Staff 31-36: Treble clef, key of D major. Measures 31-36. Measure 31: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 32: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 33: half note, half note. Measure 34: half note, half note. Measure 35: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 36: half note, half note. Dynamics: *p*. Performance markings: hairpins for crescendo and decrescendo.

37

Staff 37-42: Treble clef, key of D major. Measures 37-42. Measure 37: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 38: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 39: half note, half note. Measure 40: half note, half note. Measure 41: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 42: half note, half note. Dynamics: *p*. Performance markings: hairpins for crescendo and decrescendo.

43 *accel. poco a poco*

Staff 43-47: Treble clef, key of D major. Measures 43-47. Measure 43: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 44: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 45: half note, half note. Measure 46: half note, half note. Measure 47: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Dynamics: *pp*, *p*, *mp*.

48 *D.S. al Coda*

Staff 48-50: Treble clef, key of D major. Measures 48-50. Measure 48: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 49: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 50: half note, half note. Dynamics: *mf*.

51 *molto rit.* *Coda* 2 0 *gliss.*

Staff 51-52: Treble clef, key of D major. Measures 51-52. Measure 51: quarter, quarter, dotted quarter, eighth, quarter, quarter, quarter, quarter. Measure 52: half note, half note. Dynamics: *f*. Performance markings: hairpins for crescendo and decrescendo.

All Wound Up

Guitar 2
Level 2

Matthew Hinsley

Quick Groove ♩ = 116

2 Tap bridge with pads of left hand fingers

mf

7 4 *i* 0 *m* 4 *i* 2 *m*

15 *f* *mp*

19 *f* *mp*

23 *f* *mp*

27 *f* *ff* *To Coda* 4 *gliss.*

All Wound Up

31 *rit.* **Slower** ♩ = 84

p

38

pp

45 *accel. poco a poco*

p *mp*

49 *D.S. al Coda*

mf

molto rit.

51 Θ *Coda*

f *gliss.*

All Wound Up

Guitar 3
Level 3

Matthew Hinsley

Quick Groove ♩ = 116

5 string ⑥ fret 12

mf gliss. 0 ⑥

string ⑥ fret 12

15 *f* *mp*

19 *f* *mp*

23 *f* *mp*

27 string ⑤ fret 2 *f* *ff* *To Coda* gliss.

31 *rit.*

Slower ♩ = 84

34

i m i m i
0 4 2 0 0

gliss.

mf

gliss.

39

44

accel. poco a poco

mf

mp

49

D.S. al Coda

mf

molto rit.

51

Coda

f

gliss. 0